

Evaluation & Calculation Module

Pattern Pack - Ages 5+



STEAM
ACADEMY



STEAM
ACADEMY

launchpad
academy

GUIDED LEARNING TABLETS

The apps, storybooks,
and videos within this
pack include:



100 Curious Things
to Count



Animal Math
Toddler Games

Creation & Sound Module

Engineering & Design Module

Nature & Environment Module

Technology & Space Module

Evaluation & Calculation

The goal of the Evaluation & Calculation Module is to teach kids to identify and analyze the details, data, and patterns that define the world around them.

TOPICS IN THIS MODULE INCLUDE:

- Quantification
- Research
- Algebraic thinking
- Statistics
- Association
- Measurement



Animatrix



Comparing
Numbers



Differences



Mazes: Beginner



Moved by Math:
Order It Again



Shapes Sudoku



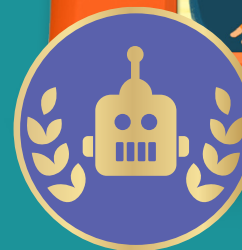
Simon Follow Me



Ziggles Count to 10

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Learning Apps. Storybooks. Videos.

STEAM Academy offers an interdisciplinary approach that weaves together the science, technology, engineering, art, and math skills learned in the classroom and connects them to things kids see every day.

playaway
PRODUCTS

WARNING:
CHOKING HAZARD - Small parts.
Not for children under 3 years.

CAUTION-ELECTRONICALLY OPERATED PRODUCT
The Launchpad format is recommended for children ages 3+ Adult Supervision Recommended. As with all electric products, precautions should be observed during handling and use to prevent electric shock.

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